

Computing, IT, Business and Economics Faculty
Curriculum Map for Creative iMedia

Year 10

Statement of Intent	<i>The objectives for this year are to teach individuals the skills needed to plan, create and evaluate interactive multimedia products. The skills they develop during this time will underpin the knowledge needed for the R081 exam in the summer. Students will develop a practical understanding of both Microsoft Excel and PowerPoint during this time as well as a clear and considerate approach towards legislation surrounding digital media.</i>
Term 1	<p>Topic: R081 Examination preparation</p> <p>This unit will enable learners to understand pre-production skills used in the creative and digital media sector. It will develop their understanding of the client brief, time frames, deadlines and preparation techniques that form part of the planning and creation process. Learners studying the optional units will be able to apply knowledge and understanding gained in this unit to help develop their skills further during the completion of those units.</p> <p>Homework: Practicing pre-production skills such as mind maps and mood boards.</p>
Term 2	<p>Topic: R081 Examination preparation continued</p> <p>This term will focus on exam technique and how to achieve the higher marks. Students will learn how to structure longer answer questions and format planning techniques such as a work plan correctly. Although students have already planned making an IMP, planning skills are not only limited to this type of product. Students are also taught how to plan for still projects e.g. a poster and live performances such as a film or TV programme.</p> <p>Homework: Long answer exam questions which require students to create and evaluate pre-production skills relevant to R081.</p>
Term 3	<p>Topic: R082 Creating a digital graphic LO1 Understanding the purpose and properties of digital graphics LO2 Be able to plan the creation of a digital graphic</p> <p>The aim of this unit is for learners to understand the basics of digital graphics editing for the creative and digital media sector. Students will identify and understand how the digital media sector relies heavily on visual stimulants within their products they produce, to communicate messages effectively. Once research is complete, students begin to design and plan the required steps to make their own IMP.</p>

	<p>Students are to complete planning stages with a focus on consistency and clear identification of the steps that must be taken to create the IMP.</p> <p>Homework: Develop understanding of how to use features of Serif PhotoPlus that will be relevant for the creation of the student's IMP.</p>
Term 4	<p>Topic: R082 creating a digital graphic LO3 Create and save a digital graphic LO4 Evaluation of the digital graphic</p> <p>Students will create, source and edit assets relevant for their IMP. To showcase the developmental stages of the product, students will produce a step by step guide which, highlights their knowledge and skills learnt over the previous terms. The final stage of this coursework, is to review the product created and identify strengths and weaknesses throughout the project as a whole.</p> <p>Homework: Develop understanding of how to use features of Serif PhotoPlus that will be relevant for the creation of the student's IMP.</p>
Term 5	<p>Topic: R087 LO1 Understanding the uses and properties of interactive multimedia products (IMP) LO2 Planning stages of a multimedia product</p> <p>Students will gain a broad understanding of how interactive multimedia products are made and used around them. In order to create a fully functioning IMP, students will research the components of a computer, file types, internet connections and the limitations that come with each. Once research is complete, students begin to design and plan the required steps to make their own IMP. Students are to complete planning stages with a focus on consistency and clear identification of the steps that must be taken to create the IMP.</p> <p>Homework: Develop understanding of how to use features of Microsoft PowerPoint that will be relevant for the creation of the student's IMP.</p>
Term 6	<p>Topic: R087 LO3 Creating and sourcing an IMP LO4 Evaluation of the IMP</p> <p>Students will create, source and edit assets relevant for their IMP, this will include sound, videos and images. To showcase the developmental stages of the product, students will produce a step by step guide which, highlights their knowledge and skills learnt over the previous terms. The final stage of this coursework, is to review the product created and identify strengths and weaknesses throughout the project as a whole.</p>

Homework:

Develop understanding of how to use features of Microsoft PowerPoint that will be relevant for the creation of the student's IMP.