

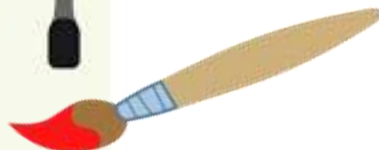


# WELCOME TO ART AND DESIGN

When you come to LPA you will really **love** our **Art and Design** Department.

In year 7 you will have **one Art lesson** per week and **two Design lessons**.

Design subjects are **DT, Graphics, Textiles, Food and Photography**. The Design subjects will on a rotation so by the end of the year you will have studied all of them.



# Welcome to Art!

Art equipment

You will need

2B Pencil

Rubber

Pencil Sharpener

Ruler

Coloured pencils

When you come to LPA you will experience a wide range of skills

**Drawing, Designing, Painting, Collage, Ceramics**

You will use lots of different media

**Pencils, Paints, Papers, Clay, Cardboard**

You will research and study other artists and develop all your own ideas to **create your own art work..**

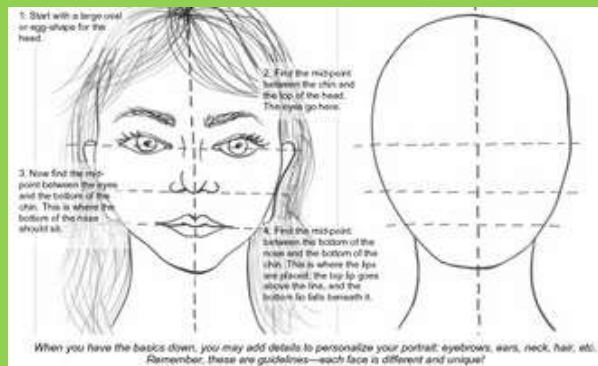
Here is some yr 7 art work



## Your task- My Self Portrait

You will need A4 White paper a drawing pencil and some coloured pencils or paints

1. Draw a self portrait. Look in a mirror and draw your head and shoulders. Include all details like eyes, eye brows, nose, lips, hair and ears



2. In the background space you can draw things you like and objects that represent you.

3. You may now like to add some colour with colour pencils

4. Do not worry if you have not drawn a portrait before.

5. Just try your best and enjoy yourself

Bring your portrait in to your Art Teacher when we see you at LPA





# Photography

Explore how to represent your identify through photography by using the techniques 'flat lay image'.

## Flat lay photography definition:

Flat lay photography is where you photograph an arrangement of objects from above, it is commonly used in advertising.

## Examples of flat lay photography:



## How to create an identify flat lay image:

1. Choose objects that reflect you. These could be linked to your hobbies, favourite colours, books, food, clothes, objects or even pets.
2. Choose a background, this could be on the floor or a table or on a blanket. Just remember that you are going to have to stand above the objects so you can look down on them to take the photo.
3. Arrange the objects together. You can always try several different arrangements to see which looks best.
4. Photograph your objects from above. Use a camera or a phone (get permission to use the phone if it isn't yours).
5. Optional: Have a go at adding a filter or editing the photo. You could change the colours or add some more contrast. Use the filter setting on your phone or use an editing app to do this.

## Miss Workman's example

I chose some of my hobbies: drawing, painting, photography, baking, boardgames and photography.

I also added some objects I like: my favourite scarf, a fluffy keyring, one of my favourite books, my headphones and a candle.

I thought about the food a drink I like so I included a coffee and some of my favourite fruits.

I then added my cat to the photo, this was the most tricky part as he kept moving but I held a treat with the camera so he would look at it and took lots of photos so hopefully one would work.



## Textiles

Explore creative ideas translating drawn designs into fabric. Learn about how textiles are made and where they come from. You will experiment with a variety of textile techniques; hand stitching, applique and using the sewing machine.



Within Year 7 textiles we look at the work of artist Jon Burgerman. He creates doodle art. All of his monsters have individual personalities and emotions.

**Intention:** To design monsters based on your own personality traits.

**Apply:** Apply your monster designs to a pencil case or bunting design.

**What adjectives describe you:** Happy, excited, sad, kind, positive, mad, Cheerful. Write a list of at least 6 adjectives last describe you.

**Develop an idea:** Turn your adjectives into monsters. Draw in pencil and colour neatly using coloured pencils.



Happy

Gamer

Shy

Crazy

Sporty



**Apply:** Apply your drawings to a textile item. You can choose to design a pencil case or bunting.

**You should:**

- Create a drawn design idea on A4 paper
- Include in your design the monsters you have created.
- The design should reflect your personality.
- Add colour neatly.







# Graphic Design

Experiment with new ideas to design creative and interesting ways to communicate.



Within year 7 you will learn different types of Graphic Design. This will include using digital software to edit and manipulate imagery and shapes. Whilst also developing design ideas.



What is a logo?

A logo is a graphic mark or symbol used to help and promote or an easy way to identify a company or place. It may be of an abstract or figurative design or include the text of the name it.



Using shapes and lettering you are going to develop 2 design ideas to turn your name into a Logo. Use pencil to sketch on neat lines and plan what colours you will use.

Then choosing your favorite design idea use neat shading, colours and patterns to make the logo bright and exciting.





# Year 6 Introduction to Design and Technology

Welcome to Design and Technology. This is a fantastic subject where you will be taught safety how to use a range of tools and equipment. In your first year you will research and learn about; the three different wood groups, environment issues, designing and making your own pencil holder out of wood.



**Task 1:** Below are for different 'Toy Products'. Have a look at what you like and don't like about each one and fill in the table below. Just pick one point for each.

**Toy 1**



**Toy 2**



**Toy 3**



**Toy 4**



Pictures	What you like?	What you don't like?
Toy 1		
Toy 2		
Toy 3		
Toy 4		

**Task 2:** Design a wooden toy in the below square. The design should stand out and be based on some of the good points above. We would like you to add colour to your ideas, if you have pencils crayons/Crayon/paints etc at home.